

TOSVERT VF-MB1/S15

DeviceNet Option Function Manual

DEV003Z-1

NOTICE

1. Read this manual before installing or operating. Keep this instruction manual on hand of the end user, and make use of this manual in maintenance and inspection.
2. All information contained in this manual will be changed without notice. Please contact your Toshiba distributor to confirm the latest information.

Contents

- 1. Introduction 2
- 2. Connection Information 6
 - 2.1. Connection Sizes 6
 - 2.2. Exterior overview 6
 - 2.3. DeviceNet LED indicator 7
 - 2.4. VF-MB1/S15 Communications-related parameters..... 8
- 3. Object Specifications 9
 - 3.1. Identity Object..... 10
 - 3.2. Message Router Object..... 12
 - 3.3. DeviceNet Object..... 13
 - 3.4. Assembly Object..... 14
 - 3.5. Connection Object 32
 - 3.6. Motor Data Object..... 36
 - 3.7. Control Supervisor Object 37
 - 3.8. AC/DC Drive Object..... 40
 - 3.9. Acknowledge Handler Object 42
 - 3.10. Parameter Object (Vender Specific Profiles)..... 43
- 4. DeviceNet Local/Remote Operation..... 44
- 5. EDS file..... 44

1. Introduction

Thank you for purchasing the DeviceNet option “DEV003Z” for the VF-MB1/S15. Before using the DeviceNet option, please familiarize yourself with the product and be sure to thoroughly read the instructions and precautions contained in this manual.

In addition, please make sure that this manual and “Installation Manual” is delivered to the end user, and keep this function manual in a safe place for future reference or drive/interface inspection.

This option needs the option adaptor to connect VF-S15 which type form is SBP009Z. Please match here and buy it when SBP009Z is not at hand yet.

This manual describes the supported functions for the “DEV003Z”.



In conjunction with this manual, the following manuals are supplied by Toshiba, and are essential both for ensuring a safe, reliable system installation as well as for realizing the full potential of the “DEV003Z”:

- TOSVERT VF-MB1 Instruction ManualE6581697
- TOSVERT VF-S15 Instruction ManualE6581611
- VF-MB1/S15 communication option Precautions ManualE6581739

Safety precautions

On the inverter and in its instruction manual, important information is contained for preventing injuries to users and damages to assets and for proper use of the device. Read the instruction manual attached to VF-MB1/S15 along with this instruction manual for completely understanding the safety precautions and adhere to the contents of these manuals.




Explanation of markings

| Marking | Meaning of marking |
|---|---|
|  Warning | Indicates that errors in operation may lead to death or serious injury. |
|  Caution | Indicates that errors in operation may lead to injury (*1) to people or that these errors may cause damage to physical property. (*2) |




(*1) Such things as injury, burns or shock that will not require hospitalization or long periods of outpatient treatment.

(*2) Physical property damage refers to wide-ranging damage to assets and materials.



Meanings of symbols

| Marking | Meaning of marking |
|---|---|
|  | Indicates prohibition (Don't do it). What is prohibited will be described in or near the symbol in either text or picture form. |
|  | Indicates something mandatory (must be done). What is mandatory will be described in or near the symbol in either text or picture form. |
|  | Indicates warning. What is warned will be described in or near the symbol in either text or picture form. Indicates caution. What the caution should be applied to will be described in or near the symbol in either text or picture form. |


■ General Operation

| ⚠ Warning | |
|---|---|
|  Disassembly prohibited | ▼ Never disassemble, modify or repair. Doing so could result in electric shock, fire and injury. For repairs, call your sales agency. |
|  Prohibited | ▼ Do not attach this option to any inverter other than the VF-MB1/S15. Doing so could result in electric shock or fire. ▼ When the inverter is energized, never detach the this option from the VF-MB1/S15. Doing so could result in electric shock. ▼ Don't place or insert any kind of object into the DEV003Z (electrical wire cuttings, rods, wires). Doing so could result in electric shock or fire. ▼ Do not allow water or any other fluid to come in contact with the DEV003Z. Doing so could result in electric shock or fire. |
|  Mandatory | ▼ Turn off the VF-MB1/S15 when installing and wiring this option. ▼ If the inverter begins to emit smoke or an unusual odor, or unusual sounds, immediately turn power off. If the equipment is continued in operation in such a state, the result may be fire. Call your local sales agency for repairs. |




■ Transportation & installation

| ⚠ Warning | |
|---|--|
|  Prohibited | ▼ Do not operate the inverter if it is damaged or any component is missing. Doing so could result in electric shock or fire. Call your local sales agency for repairs. ▼ Do not place any inflammable substances near the VF-MB1/S15 Inverter. If an accident occurs in which flame is emitted, this could lead to fire. ▼ Do not install in any location where the inverter could come into contact with water or other fluids. Doing so could result in electric shock or fire. |
|  Mandatory | ▼ Operate under the environmental conditions prescribed in the instruction manual. Operations under any other conditions may result in malfunction. |



■ Wiring

| ⚠ Warning | |
|--|---|
|  Mandatory | ▼ Shut off power when installing and wiring this option. Wait at least 15 minutes and check to make sure that the charge lamp (VF-MB1/S15) is no longer lit. ▼ Electrical construction work must be done by a qualified expert. Installation or connection of input power by someone who does not have that expert knowledge may result in fire or electric shock. |

■ Operations

|  Warning | |
|--|--|
|  Prohibited | <ul style="list-style-type: none"> ▼ Do not touch switches when the hands are wet and do not try to clean the inverter with a damp cloth. Doing so could result in electric shock. ▼ Do not pull on any cable itself. Doing so could result in damage or malfunction. |
|  Mandatory | <ul style="list-style-type: none"> ▼ Check DeviceNet state (using below attribute) when the option unit is deactivated by an unusual event such as an operating error, power outage, failure, etc. <ul style="list-style-type: none"> - Identity Object Instance Attributes 8 (State) (The communication error occurs when Fault (4, 5) or this value cannot be read.) Deactivated option unit may cause an accident, if the DeviceNet state is not checked. ▼ Make sure that the operation signals are STOP before clearing the inverter's fault. The motor may suddenly start and that may result in injuries. |

■ Disposal

|  Caution | |
|--|--|
|  Mandatory | <ul style="list-style-type: none"> ▼ For safety's sake, do not dispose of the disused inverter yourself but ask an industrial waste disposal agent (*). If the collection, transport and disposal of industrial waste is done by someone who is not licensed for that job, it is a punishable violation of the law. (Laws in regard to cleaning and processing of waste materials) (*) Persons who specialize in the processing of waste and known as "industrial waste product collectors and transporters" or "industrial waste disposal persons." |

Notes on use

| Notes | |
|--------------|--|
| | <ul style="list-style-type: none"> ▼ Do not install the inverter where the temperature or the humidity will change rapidly. ▼ Keep a distance of 20cm or more between the inverter's power cable and the data transmission cable. Or the inverter might malfunction because of noise. ▼ Insert a magnetic contactor or similar device between the inverter and the power supply to ensure that power is turned off if an emergency stop command is entered through the network. ▼ When the control power is shut off by the instantaneous power failure, communication will be unavailable for a while. ▼ The Life of EEPROM is approximately 100,000 times. Avoid writing a command more than 100,000 times to the same parameter of the Inverter and the communication board. |

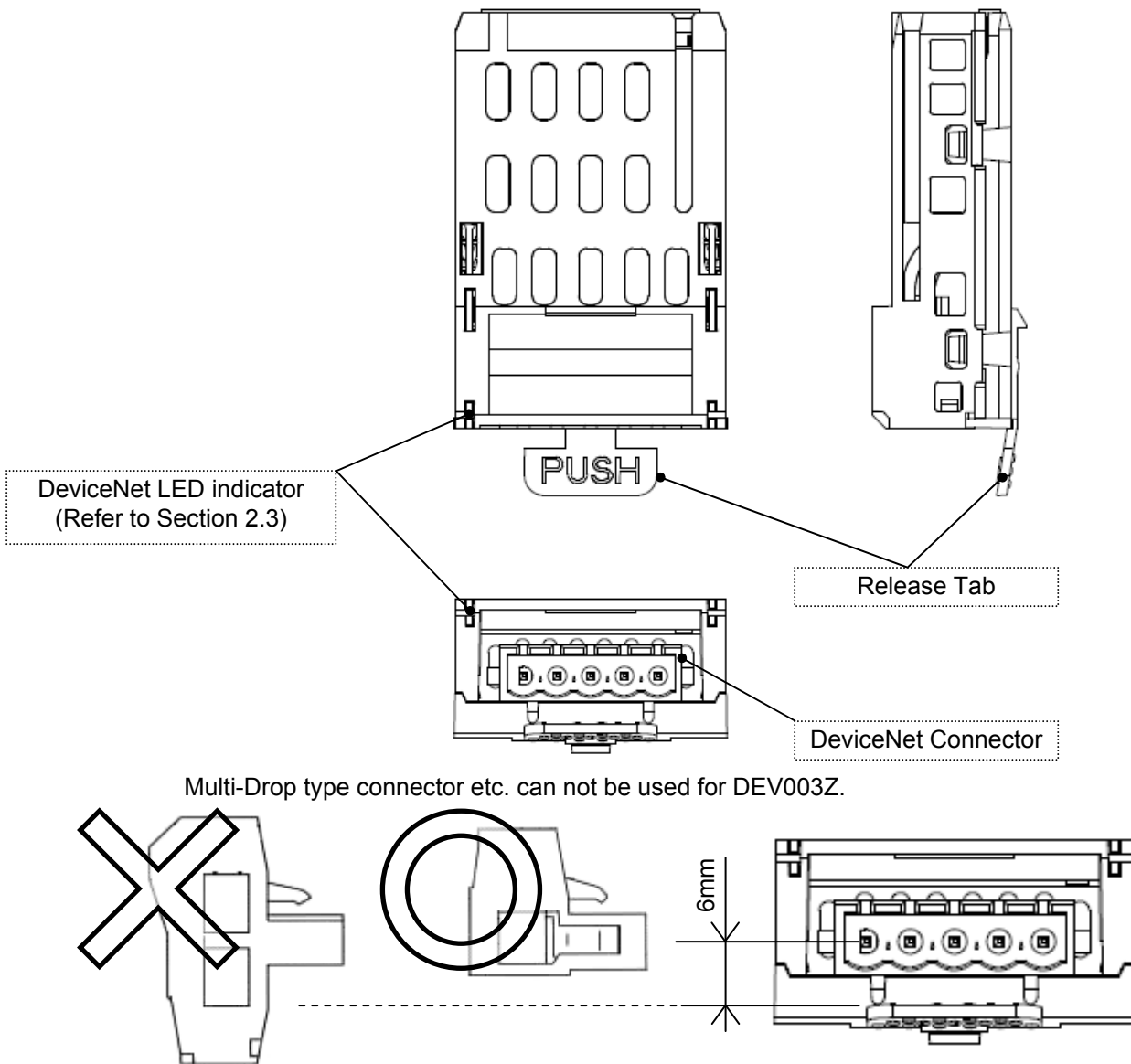
2. Connection Information

2.1. Connection Sizes

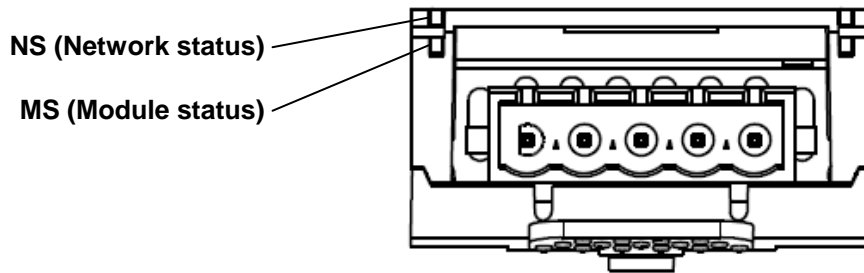
| Connection Instance | Produced | Consumed |
|---------------------|----------------------|----------------------|
| I/O Messaging | 4, 8, 12 or 18 bytes | 4, 8, 12 or 18 bytes |
| Explicit Messaging | 39 bytes | 39 bytes |

- For the Polled I/O connection, if the actual consumed data size is bigger than the connection instance's consumed_connection_size attribute, the consumed data will be ignored, but the connection will otherwise produce normally. If the actual consumed data size is larger than the connection instance's consumed_connection_size attribute, the consumed data will be ignored and the connection will not produce.
- For the Explicit Messaging connection, this is the maximum message length: shorter messages are also acceptable.

2.2. Exterior overview



2.3. DeviceNet LED indicator



NS (Network status)

This bi-color (green/red) LED indicates the status of the communication link from the DEV003Z to DeviceNet. (According to ODVA DeviceNet Specifications.)

| LED is: | For this state: | To indicate: |
|--------------------|---|--|
| Off | Not Powered/Not On-line | Device is not on-line. - The device has not completed the Dup_MAC_ID test yet. - The device may not be powered, look at Module Status LED. |
| Green | On-line and connect | The device is on-line and has connections in the established state. - The device is allocated to a Master. |
| Flashing Green | On-line, not connect | Device is connected to the network but has no connections in the established state. - The device is not allocated to a master. |
| Flashing Red | Connection Time-out | Recoverable Fault. One or more I/O Connections are in the Timed-Out state. |
| Red | Critical Link Failure | Non Recoverable fault. The device has detected an error that has rendered it incapable of communicating on the network (Duplicate MAC ID, or Bus-off). Check parameters [2 0 0] then Cycle power to VF-MB1 to reset this fault. |
| Flashing Red-Green | Communication Faulted and Received an Identify Comm Fault Request - Long Protocol | A specific Communication Faulted device. The device has detected a Network Access error and is in the Communication Faulted state. The device has subsequently received and accepted an Identify Communication Faulted Request - Long Protocol message |

MS (Module status)

This bi-color (green/red) LED indicates the status of the communication link from DEV003Z to the VF-MB1/S15. It indicates whether or not the device has power and is operating properly.

(According to ODVA DeviceNet Specifications.)

| LED is: | For this state: | To indicate: |
|--------------------|---------------------|---|
| Off | Power OFF | There is no power applied to the device. |
| Green | Device Operational | The device is operating in a normal condition. |
| Flashing Green | Device in Standby | The device needs commissioning due to configuration missing, incomplete or incorrect. The Device may be in the Standby state. |
| Flashing Red | Minor Fault | Recoverable Fault. |
| Red | Unrecoverable Fault | The device has an unrecoverable fault; may need replacing. |
| Flashing Red-Green | Device Self Testing | The Device is in Self Test. |

2.4. VF-MB1/S15 Communications-related parameters

In a network, VF-MB1/S15 (DEV003Z) serves as a DeviceNet slave device. DEV003Z configuration is set by the following parameters.

| Parameter | Function | Adjustment range | Default setting |
|-------------|---|---|-----------------|
| <i>C200</i> | DEV003Z MAC ID | 0 to 63 | 63 |
| <i>C201</i> | DEV003Z Communication baud rate | DEV003Z communication baud rate is set. 0: AUTO * 1: 125kbps 2: 250kbps 3: 500kbps | 0 |
| <i>C202</i> | DeviceNet Baud rate monitor | DeviceNet communication baud rate is shown. 1: 125kbps 2: 250kbps 3: 500kbps | - |
| <i>C203</i> | DEV003Z Assembly Object | 0: Instance 20/70 1: Instance 21/71 2: Instance 100/150 3: Instance 101/151 4: Instance 102/152 5: Instance 105/155 | 0 |
| <i>C100</i> | Communication error detection delay time | 0.0 to 100.0s | 0.0 |
| <i>C101</i> | Inverter operation at the communications loss action (Network wire breaks) | 0: Stop and Communication release ** (follows <i>C100</i> and <i>F100</i> setting) 1: None 2: Deceleration stop 3: Coast stop 4: Emergency stop (<i>ErrB</i>) *** 5: Preset speed operation command (Operating at the preset speed operation frequency set with <i>C102</i>) | 4 |
| <i>C102</i> | Preset speed operation selection | 0: None 1 to 15: Preset speed (<i>Sr1-Sr7, F287-F295</i>) | 0 |
| <i>C103</i> | Communication time-out condition selection | 0: Disconnection detection 1: When communication mode enable (Both <i>C100</i> and <i>F100</i> are set CANopen or COM option) 2: 1+Driving operation | 0 |
| <i>F899</i> | Network option reset setting | 0: None 1: Resetting the DEV003Z and the inverter | 0 |
| <i>Fd67</i> | DEV003Z version | DEV003Z firmware version (ex. 0x1101 means "V1.01") | - |

* DeviceNet baud rate is 500kbps and with a few slaves in the network, auto baud rate function might not work.

** Do not set at VF-MB1 V1.00.

*** When the parameter is changed, the power must be cycled (or set *F899* to 1) to the VF-MB1/S15 for the changes to take effect. 1 to *F899* by the DeviceNet communication might not be able to be set.



Caution

Please note that inverter keeps driving when the communication is lost if 1 (None) is set to the parameter *C101* (Inverter operation at the communications loss action).

3. Object Specifications

This section contains the object specifications for all DeviceNet objects currently supported by the “DEV003Z”. Table 1 outlines those objects covered:

| Class Code | Object Class | Page |
|-------------|---|------|
| 0x01 | Identity Object | 10 |
| 0x02 | Message Router Object | 12 |
| 0x03 | DeviceNet Object | 13 |
| 0x04 | Assembly Object | 14 |
| 0x05 | Connection Object | 33 |
| 0x28 | Motor Data Object | 37 |
| 0x29 | Control Supervisor Object | 38 |
| 0x2A | AC/DC Drive Object | 41 |
| 0x2B | Acknowledge Handler Object | 42 |
| 0x65 (0x64) | Parameter Object (Vender Specific Profiles) | 43 |

Table 1: Supported Objects

For definitions of all data types referred to in these object specifications, refer to the ODVA DeviceNet Specifications. In general, however, the following are some of the most prevalent types:

- SINT Signed 8-bit integer value
- USINT Unsigned 8-bit integer value
- BYTE Bit string - 8-bits
- INT Signed 16-bit integer value
- UINT Unsigned 16-bit integer value
- WORD Bit string - 16-bits
- UDINT Unsigned 32-bit integer value

3.1. Identity Object

Class code 0x01. This object provides identification of and general information about the device.

3.1.1. Identity Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |

3.1.2. Identity Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|----------------------------|------------------|--------------|--|-----------------------------|
| 1 | Vendor ID | UINT | Get | Identification of vendor by number | 377 |
| 2 | Device type | UINT | Get | Indication of general type of product | 2 (AC Drive) |
| 3 | Product code | UINT | Get | Identification of a particular product of an individual vendor | VF-MB1:3000 VF-S15 :3001 |
| 4 | Revision * (Major) | USINT (ARRAY) | Get | Revision of the item the Identity Object represents | (01) |
| | Revision * (Minor) | USINT (ARRAY) | Get | | (01) |
| 5 | Status (bits supported) ** | WORD | Get | Summary status of device | - |
| 6 | Serial number | UDINT | Get | Serial number of device | - |
| 7 | Product name | SHORT_STRING | Get | Human-readable identification | "DEV003Z" |
| 8 | State | USINT | Get | Present state of the device 0 = Non-existent 1 = Device Self Testing 2 = Standby 3 = Operational 4 = Major Recoverable Fault 5 = Major Unrecoverable Fault | - |
| 10 | Heartbeat Interval | USINT | Get/Set | The nominal interval between heartbeat messages in seconds. | 0 |

* DEV003Z software version.

ex.) If Major = 0x01 and Minor = 0x01, DEV003Z Version is "101".

** Attribute 5 Status:

| Bit | Note |
|------|---|
| 0 | Owned by Master (predefined Master/Slave Connection) |
| 2 | Configured. |
| 4-7 | Extended device status 0000 = Unknown 0010 = Faulted I/O connection 0011 = No I/O connection established 0100 = Non volatile configuration bad 0101 = Major fault 0110 = Connection in run mode 0111 = Connection in idle mode |
| 8 | Minor Recoverable Fault |
| 9 | Minor Unrecoverable Fault. |
| 10 | Major Recoverable Fault. |
| 11 | Major Unrecoverable Fault |
| etc. | 0 (Reserved) |

3.1.3. Identity Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|---------------------|----------------------|------------------|-----------------|--|
| | | Class | Instance | |
| 0x05 | Reset | N/A | Yes | Invokes the Reset service for the device |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.1.4. Identity Object Specific Services

Identity Object provides no object specific services.

3.2. Message Router Object

Class Code 0x02. The Message Router Object provides a messaging connection point through which a Client may address a service to any object class or instance residing in the physical device.

3.2.1. Message Router Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |

3.2.2. Message Router Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|---------------------|--------------|--------------|--|---------------|
| 1 | Object list | STRUCT | Get | A list of supported objects | - |
| | Number | UINT | Get | Number of supported classes in the classes array | 11 |
| | Classes | UINT (ARRAY) | Get | List of supported class codes | - |
| 2 | Number available | UINT | Get | Maximum number of connections supported | 16 |
| 3 | Number active | UINT | Get | Number of connections currently used by system components | - |
| 4 | Activec connections | UINT (ARRAY) | Get | A list of the connection IDs of the currently active connections | - |

3.2.3. Message Router Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |

3.2.4. Message Router Object Specific Services

Message Router Object provides no object specific services.

3.3. DeviceNet Object

Class Code 0x03. The DeviceNet Object provides for the configuration and status of a DeviceNet port.

3.3.1. DeviceNet Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object. | 2 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |

3.3.2. DeviceNet Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|---|-----------|--------------|---|---------------|
| 1 | MAC ID | USINT | Get | Node address | 63 |
| 2 | Baud Rate | USINT | Get | Baud rate 0 = 125kbps 1 = 250kbps 2 = 500kbs | - |
| 3 | Bus-off Interrupt | BOOL | Get/Set | Bus-Off Interrupt | 0 |
| 4 | Bus-off counter | USINT | Get/Set | Number of times CAN went to the bus-off state | 0 |
| 5 | Allocation information (Allocation Choice Byte) | BYTE | Get | Master/Slave allocation state * | - |
| | Allocation information (Master's MAC ID) | USINT | Get | MAC ID of Master (from Allocate) | - |

3.3.3. DeviceNet Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.3.4. DeviceNet Object Specific Services

DeviceNet Object provides no object specific services for the slave.

* Attribute 5 Allocation Choice Byte

| Bit | Note |
|-----|-----------------|
| 0 | Explicit |
| 1 | Poll |
| 2 | Bit Strobe |
| 3 | Multicast Poll |
| 4 | Change of State |
| 5 | Cyclic |
| 6 | ACK Suppression |
| 7 | (Reserved) |

3.4. Assembly Object

Class code 0x04. The Assembly Object binds attributes of multiple objects, which allows data to or from each object to be sent or received over a single connection.

3.4.1. Assembly Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object. | 2 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 155 |

3.4.2. Assembly Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|------|--------------|--------------|--|---------------|
| 3 | Data | BYTE (ARRAY) | Get/Set | The data contained in the assembly object. (Refer to section 3.4.5.) | - |

3.4.3. Assembly Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.4.4. Assembly Object Specific Services

Assembly Object for static assemblies provides no object specific services.

3.4.5. Assembly Instance Details

3.4.5.1. Instance 20/70 - DeviceNet Standard (4 bytes, parameter [203] = 0)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|---|-------|-------|-------|-------|-------------|-------|-------------|
| 0 | - | - | - | - | - | Fault reset | - | Run forward |
| 1 | - | | | | | | | |
| 2 | Drive Reference Speed min ⁻¹ (Low byte) * | | | | | | | |
| 3 | Drive Reference Speed min ⁻¹ (High byte) * | | | | | | | |

Fig. 1 Output Instance 20 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--|-------|-------|-------|-------|-----------------|-------|-----------------|
| 0 | - | - | - | - | - | Running Forward | - | Faulted/tripped |
| 1 | - | | | | | | | |
| 2 | Drive Actual Speed min ⁻¹ (Low byte) | | | | | | | |
| 3 | Drive Actual Speed min ⁻¹ (High byte) | | | | | | | |

Fig. 2 Input Instance 70 Layout

* When Instance 20/70 is used, set [203] and [204] to "Communication option".

Examples of Instance 20/70

① Stop

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 20 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 70 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |

② Forward running 1800min-1

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 20 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0x0001 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |
| Input Instance 70 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x0004 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |

③ Fault reset **

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 20 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x0004 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

* Drive Reference Speed is set up number of rotations by the hexadecimal number.
 For example, when "Frequency reference" is set up to 1800min⁻¹:
 1800 = 0x0708 (Hex.)

** Fault reset works only 1 time when 0 -> 1.

3.4.5.2. Instance 21/71 - DeviceNet Standard (4 bytes, parameter $\lfloor 20 \rfloor = 1$)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|---|-----------|------------|-------|-------|-------------|-------------|-------------|
| 0 | - | Net Ref * | Net Ctrl * | - | - | Fault reset | Run reverse | Run forward |
| 1 | - | | | | | | | |
| 2 | Drive Reference Speed min^{-1} (Low byte) | | | | | | | |
| 3 | Drive Reference Speed min^{-1} (High byte) | | | | | | | |

Fig. 3 Output Instance 21 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--|-----------------|------------------|-------|-----------------|-----------------|---------|-----------------|
| 0 | At reference ** | Ref from Net ** | Ctrl from Net ** | Ready | Running Reverse | Running Forward | Warning | Faulted/tripped |
| 1 | Drive Status *** | | | | | | | |
| 2 | Drive Actual Speed min^{-1} (Low byte) | | | | | | | |
| 3 | Drive Actual Speed min^{-1} (High byte) | | | | | | | |

Fig. 4 Input Instance 71 Layout

* Bit 5 and 6 of the instance 21 byte 0 are defined as follows.

Bit 5 (Net Ctrl)..... When “1” is set, bits 0 (Run forward) and 1 (Run reverse) of byte 0 are enabled. When “0” is set, Run/Stop is according to setup of the VF-MB1/S15 parameter $\lfloor n0d \rfloor$.

Bit 6 (Net Ref)..... When “1” is set, Drive Reference Speed is according to the value of bytes 2 and 3. When “0” is set, Drive Reference Speed is according to setup of the VF-MB1/S15 parameter $F n0d$.

** Bit 5, 6, and 7 of the instance 71 byte 0 are defined as follows.

Bit 5 (Ctrl from Net)..... When RUN/STOP command from DeviceNet is enabled, “1” is set.

Bit 6 (Ref from Net)..... When frequency command from DeviceNet is enabled, “1” is set.

Bit 7 (At reference) When output frequency becomes the same as frequency command, “1” is set.

*** Drive Status is same as the Control Supervisor class State attribute (refer to section 3.7.2).

- 1 (00000001): Startup
- 2 (00000010): Not Ready
- 3 (00000011): Ready
- 4 (00000100): Enabled
- 5 (00000101): Stopping
- 6 (00000110): Fault Stop
- 7 (00000111): Faulted

Examples of Instance 21/71

① Stop

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 21 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 71 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0x0310 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |

② Forward running 1800min⁻¹

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 21 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0x0061 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |
| Input Instance 71 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0x04F4 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |

③ Reverse running 1800min⁻¹

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 21 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0x0062 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |
| Input Instance 71 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0x04F8 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x0708 |

④ Fault reset *

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 21 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x0004 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

* Fault reset works only 1 time when 0 -> 1.

3.4.5.3. Instance 100/150 - Toshiba Specific (4 bytes, parameter $\lfloor 203 \rfloor = 2$)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|---|---------------------|------------|-------------------|------------------|------------------|---------------------|------------------|
| 0 | DC braking | ACC1/ ACC2 | PI off | THR2 | Preset Speed4 | Preset Speed3 | Preset Speed2 | Preset Speed1 |
| 1 | Command link * | Frequency link * | Reset trip | Emergency stop | Free run (ST) | Run/stop | Forward/ Reverse | Jog |
| 2 | Drive Reference Speed Hz (Low byte) ** | | | | | | | |
| 3 | Drive Reference Speed Hz (High byte) ** | | | | | | | |

Fig. 5 Output Instance 100 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|-----------------------------------|----------------------------|--------------------------|--------------------|------------------|-----------------|----------------------|-------|
| 0 | DC braking | ACC2 | PI | THR 2 (VF2+tH2) | - | ALARM (fc91) | EMG | FL |
| 1 | - | READY without ST/RUN | READY with ST/ RUN | Emergency stop | Free run (ST) | Run/Stop | Forward / Reverse | Jog |
| 2 | Drive Actual Speed Hz (Low byte) | | | | | | | |
| 3 | Drive Actual Speed Hz (High byte) | | | | | | | |

Fig. 6 Input Instance 150 Layout

* Bit 7 and 6 of the instance 100 byte 1 are defined as follows.

Bit 7 (Command link)..... When "0" is set, the other command does not work except bit 4 and 3 of instance 100 byte 1, Run/Stop is according to setup of the VF-MB1/S15 parameter $\lfloor n0d \rfloor$.

Bit 6 (Frequency link)..... When "1" is set, Drive Reference Speed is according to the value of bytes 2 and 3. When "0" is set, Drive Reference Speed is according to setup of the VF-MB1/S15 parameter $F n0d$.

** Drive Reference Speed is set up by 0.01Hz unit and the hexadecimal number.

For example, when "Frequency reference" is set up to 60Hz, since the minimum unit is 0.01Hz, $60 / 0.01 = 6000 = 0x1770$ (Hex.)

Examples of Instance 100/150

① Stop

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 100 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 150 | 1, 0 | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x4800 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |

② Forward running 60Hz

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 100 | 1, 0 | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0xC400 |
| | 3, 2 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 150 | 1, 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x6400 |
| | 3, 2 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |

③ Reverse running 60Hz

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 100 | 1, 0 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0xC600 |
| | 3, 2 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 150 | 1, 0 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x6600 |
| | 3, 2 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |

④ Preset speed 1 with forward running (ζ_r i)

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 100 | 1, 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0x8401 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 150 (ζ_r i is 5Hz.) | 1, 0 | 0 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x6400 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0x01F4 |

⑤ Fault reset *

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---------------------|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 100 | 1, 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x2000 |
| | 3, 2 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |

About the other command, refer to section エラー! 参照元が見つかりません。 .

* Fault reset works only 1 time when 0 -> 1.

3.4.5.4. Instance 101/151 - Toshiba Specific (8 bytes, parameter $\lfloor 20 \rfloor = 3$)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|---|-------------------|------------|-------|-------|-------------|-------------|-------------|
| 0 | - | Net Ref * | Net Ctrl * | - | - | Fault reset | Run reverse | Run forward |
| 1 | - | | | | | | | |
| 2 | Drive Reference Speed min^{-1} (Low byte) | | | | | | | |
| 3 | Drive Reference Speed min^{-1} (High byte) | | | | | | | |
| 4 | Index (Low byte) | | | | | | | |
| 5 | Write | Index (High byte) | | | | | | |
| 6 | Data (Low byte) | | | | | | | |
| 7 | Data (High byte) | | | | | | | |

Fig. 7 Output Instance 101 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|--|-----------------|-------------------|-------|-----------------|-----------------|---------|-----------------|
| 0 | At reference ** | Ref from Net ** | Ctrl from Net ** | Ready | Running Reverse | Running Forward | Warning | Faulted/tripped |
| 1 | Drive Status *** | | | | | | | |
| 2 | Drive Actual Speed min^{-1} (Low byte) | | | | | | | |
| 3 | Drive Actual Speed min^{-1} (High byte) | | | | | | | |
| 4 | Index (Low byte) | | | | | | | |
| 5 | Write | Error | Index (High byte) | | | | | |
| 6 | Data (Low byte) | | | | | | | |
| 7 | Data (High byte) | | | | | | | |

Fig. 8 Input Instance 151 Layout

* Bit 5 and 6 of the instance 101 byte 0 are defined as follows.

- Bit 5 (Net Ctrl) When “1” is set, bits 0 (Run forward) and 1 (Run reverse) of byte 0 are enabled. When “0” is set, Run/Stop is according to setup of the VF-MB1/S15 parameter $\lfloor n0 \rfloor$.
- Bit 6 (Net Ref) When “1” is set, Drive Reference Speed is according to the value of bytes 2 and 3. When “0” is set, Drive Reference Speed is according to setup of the VF-MB1/S15 parameter $F n0 d$.

** Bit 5, 6, and 7 of the instance151 byte 0 are defined as follows.

- Bit 5 (Ctrl from Net)..... When RUN/STOP command from DeviceNet is enabled, “1” is set.
- Bit 6 (Ref from Net)..... When frequency command from DeviceNet is enabled, “1” is set.
- Bit 7 (At reference) When output frequency becomes the same as frequency command, “1” is set.

*** Drive Status is same as the Control Supervisor class State attribute (refer to 3.7.2).

- 1 (00000001): Startup
- 2 (00000010): Not Ready
- 3 (00000011): Ready
- 4 (00000100): Enabled
- 5 (00000101): Stopping
- 6 (00000110): Fault Stop
- 7 (00000111): Faulted

Examples of Instance 101/151

Access the inverter parameter is enabled using byte 4 to 7 of this Instance.

Set the communication number of the parameter to byte 4, 5 (Index), and the value to byte 6, 7 (Data).

① Read the parameter $\underline{C} \underline{0} \underline{0} \underline{3}$ (Command mode selection, communication number is 0003).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 101 | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0x0003 |
| | 7, 6 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 151 ($\underline{C} \underline{0} \underline{0} \underline{3}$ is 0.) | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0x0003 |
| | 7, 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |

② Read the parameter $\underline{F} \underline{2} \underline{6} \underline{8}$ (Initial value of UP/DOWN frequency).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 101 | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0x0268 |
| | 7, 6 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 151 ($\underline{F} \underline{2} \underline{6} \underline{8}$ is 60.0Hz.) | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0x0268 |
| | 7, 6 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |

③ Write “60 (Hz)” to the parameter $\underline{5} \underline{r} \underline{1}$ (Preset speed 1, communication number is 0018).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 101 | 5, 4 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x8018 |
| | 7, 6 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 151 (OK) | 5, 4 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x8018 |
| | 7, 6 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 151 (NG) (Error code *) | 5, 4 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0xC018 |
| | 7, 6 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0x1101 |

About byte 0 - 3, refer to section 3.4.5.2.

* Refer to following about the error code.

0x1100: Data out of range

0x1101: Bad address

3.4.5.5. Instance 102/152 - Toshiba Specific (12 bytes, parameter [2 0 3] = 4)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|------------------------------------|-------|-------|-------|-------|-------|-------|-------|
| 0 | [0 0 1] Command data (Low byte) | | | | | | | |
| 1 | [0 0 1] Command data (High byte) | | | | | | | |
| 2 | [0 0 2] Command data (Low byte) | | | | | | | |
| 3 | [0 0 2] Command data (High byte) | | | | | | | |
| 4 | [0 0 3] Command data (Low byte) | | | | | | | |
| 5 | [0 0 3] Command data (High byte) | | | | | | | |
| 6 | [0 0 4] Command data (Low byte) | | | | | | | |
| 7 | [0 0 4] Command data (High byte) | | | | | | | |
| 8 | [0 0 5] Command data (Low byte) | | | | | | | |
| 9 | [0 0 5] Command data (High byte) | | | | | | | |
| 10 | [0 0 6] Command data (Low byte) | | | | | | | |
| 11 | [0 0 6] Command data (High byte) | | | | | | | |

Fig. 9 Output Instance 102 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|------------------------------------|-------|-------|-------|-------|-------|-------|-------|
| 0 | [0 2 1] Monitor data (Low byte) | | | | | | | |
| 1 | [0 2 1] Monitor data (High byte) | | | | | | | |
| 2 | [0 2 2] Monitor data (Low byte) | | | | | | | |
| 3 | [0 2 2] Monitor data (High byte) | | | | | | | |
| 4 | [0 2 3] Monitor data (Low byte) | | | | | | | |
| 5 | [0 2 3] Monitor data (High byte) | | | | | | | |
| 6 | [0 2 4] Monitor data (Low byte) | | | | | | | |
| 7 | [0 2 4] Monitor data (High byte) | | | | | | | |
| 8 | [0 2 5] Monitor data (Low byte) | | | | | | | |
| 9 | [0 2 5] Monitor data (High byte) | | | | | | | |
| 10 | [0 2 6] Monitor data (Low byte) | | | | | | | |
| 11 | [0 2 6] Monitor data (High byte) | | | | | | | |

Fig. 10 Input Instance 152 Layout

About byte 0 - 11, refer to section 3.4.5.7.

3.4.5.6. Instance 105/155 - Toshiba Specific (18 bytes, parameter [2 0 3] = 5)

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|------------------------------------|-------|-------|-------|-------|-------|-------|-------|
| 0 | - | | | | | | | |
| 1 | Read/Write command | | | | | | | |
| 2 | Index (Low byte) | | | | | | | |
| 3 | Index (High byte) | | | | | | | |
| 4 | Data (Low byte) | | | | | | | |
| 5 | Data (High byte) | | | | | | | |
| 6 | [0 0 1] Command data (Low byte) | | | | | | | |
| 7 | [0 0 1] Command data (High byte) | | | | | | | |
| 8 | [0 0 2] Command data (Low byte) | | | | | | | |
| 9 | [0 0 2] Command data (High byte) | | | | | | | |
| 10 | [0 0 3] Command data (Low byte) | | | | | | | |
| 11 | [0 0 3] Command data (High byte) | | | | | | | |
| 12 | [0 0 4] Command data (Low byte) | | | | | | | |
| 13 | [0 0 4] Command data (High byte) | | | | | | | |
| 14 | [0 0 5] Command data (Low byte) | | | | | | | |
| 15 | [0 0 5] Command data (High byte) | | | | | | | |
| 16 | [0 0 6] Command data (Low byte) | | | | | | | |
| 17 | [0 0 6] Command data (High byte) | | | | | | | |

Fig. 11 Output Instance 105 Layout

| Byte | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|------|------------------------------------|-------|-------|-------|-------|-------|-------|-------|
| 0 | - | | | | | | | |
| 1 | Read/Write response * | | | | | | | |
| 2 | Index (Low byte) | | | | | | | |
| 3 | Index (High byte) | | | | | | | |
| 4 | Data (Low byte) | | | | | | | |
| 5 | Data (High byte) | | | | | | | |
| 6 | [0 2 1] Monitor data (Low byte) | | | | | | | |
| 7 | [0 2 1] Monitor data (High byte) | | | | | | | |
| 8 | [0 2 2] Monitor data (Low byte) | | | | | | | |
| 9 | [0 2 2] Monitor data (High byte) | | | | | | | |
| 10 | [0 2 3] Monitor data (Low byte) | | | | | | | |
| 11 | [0 2 3] Monitor data (High byte) | | | | | | | |
| 12 | [0 2 4] Monitor data (Low byte) | | | | | | | |
| 13 | [0 2 4] Monitor data (High byte) | | | | | | | |
| 14 | [0 2 5] Monitor data (Low byte) | | | | | | | |
| 15 | [0 2 5] Monitor data (High byte) | | | | | | | |
| 16 | [0 2 6] Monitor data (Low byte) | | | | | | | |
| 17 | [0 2 6] Monitor data (High byte) | | | | | | | |

Fig. 12 Input Instance 155 Layout

About byte 6 - 17, refer to section 3.4.5.7.

Examples of Instance 105/155

Access the inverter parameter is enabled using byte 1 to 5 of this Instance.

Set the communication number of the parameter to byte 2, 3 (Index), and the value to byte 4, 5 (Data).

① Read the parameter $\text{C} \text{P} \text{M}$ (Command mode selection, communication number is 0003).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|---|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 105 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0x0003 |
| | 5, 4 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 155 ($\text{C} \text{P} \text{M}$ is 0.) | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0x0003 |
| | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |

② Read the parameter $F \text{R} \text{E} \text{Q}$ (Initial value of UP/DOWN frequency).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 105 | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0x0268 |
| | 5, 4 | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - |
| Input Instance 155 ($F \text{R} \text{E} \text{Q}$ is 60.0Hz.) | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0x0268 |
| | 5, 4 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |

③ Write "60 (Hz)" to the parameter $S \text{P} \text{D}$ (Preset speed 1, communication number is 0018).

| Instance | Byte | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | Hex. |
|--|------|----|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|--------|
| Output Instance 105 | 1, 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x8000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x0018 |
| | 5, 4 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 155 (OK) | 1, 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x0000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x0018 |
| | 5, 4 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0x1770 |
| Input Instance 155 (NG) (Error code *) | 1, 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x4000 |
| | 3, 2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0x0018 |
| | 5, 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0x0001 |

*Data of "Error code"

0x0001: Error

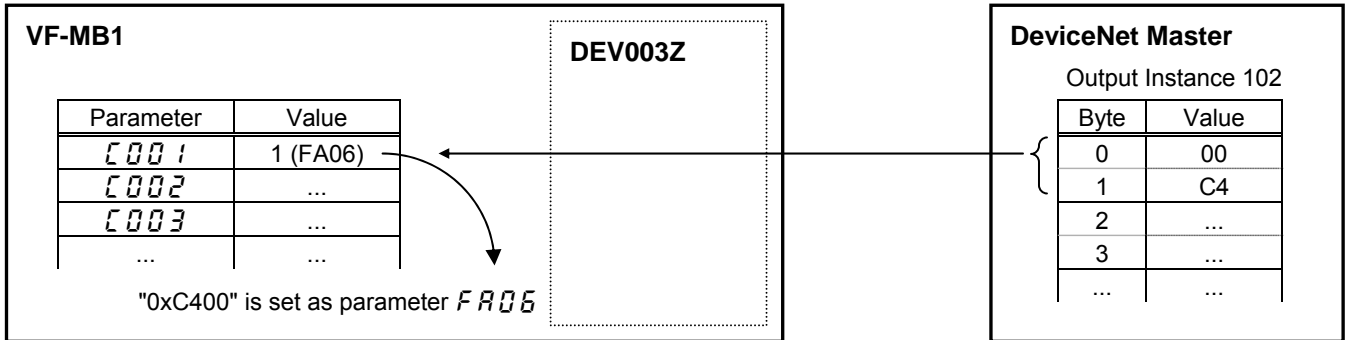
3.4.5.7. How to use Instance 102/152, 105/155

The purposes of instances 102/152 (Byte 0 - 11) and 105/155 (Byte 6 - 17) are adjustment by real time command transmission, and the monitor of an operation state by using cyclic communication of DeviceNet.

Example 1: Command transmitting by the output Instance 102.

When you want to set "0xC400" to parameter *F A 0 6*, set "1 (*F A 0 6*)" to parameter *C 0 0 1*.

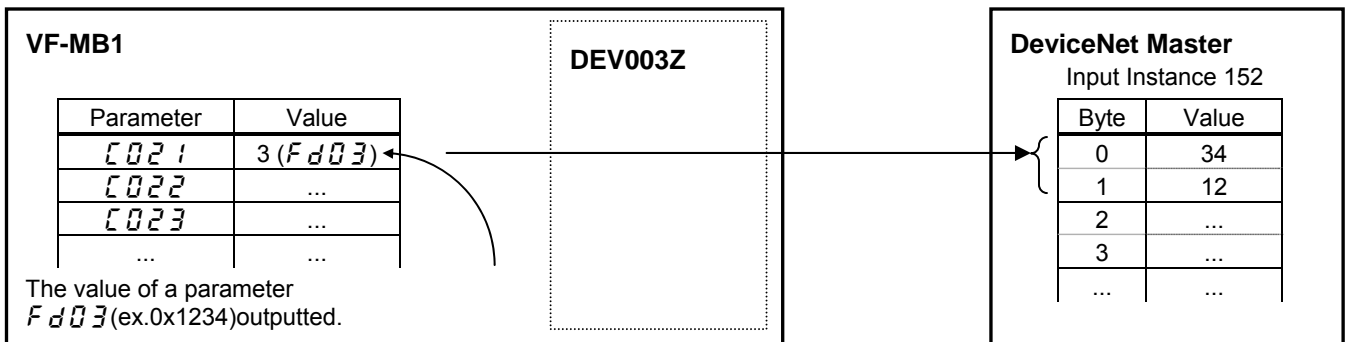
And Since 0 and 1 byte of the output instance 102 supports the parameter *C 0 0 1*, if "0xC400" is set up here, "0xC400" will be set as *F A 0 6*.



Example 2: State monitoring by the input instance 152.

When you want to monitor the output current, set "3 (*F d 0 3*)" to parameter *C 0 2 1*.

The value of the parameter *F d 0 3* specified as 0 and 1 byte of the input instance 152 with the parameter *C 0 2 1* is inputted.



| C001 - C006 setup value | C021 - C026 setup value |
|--|--|
| 0: No action 1: <i>F R 0 6</i> (Communication command 1) 2: <i>F R 2 3</i> (Communication command 2) 3: <i>F R 0 7</i> (Frequency command, 0.01Hz) 5: <i>F R 5 0</i> (Terminal output data) 6: <i>F R 5 1</i> (FM analog output) 8: <i>F 5 0 1</i> (Stall prevention level, %) 13: <i>R C C</i> (Acceleration time 1, 0.1s)* 14: <i>d E C</i> (Deceleration time 1, 0.1s)* 15: <i>U L</i> (Upper limit, 0.01Hz) 16: <i>u b</i> (Torque boost value 1, 0.1%) 17: <i>u L u</i> (Base frequency voltage 1, 0.1V) | 0: No action 1: <i>F d 0 1</i> (Status information 1) 2: <i>F d 0 0</i> (Output frequency, 0.01Hz) 3: <i>F d 0 3</i> (Output current, 0.01%) 4: <i>F d 0 5</i> (Output voltage, 0.01%) 5: <i>F C 9 1</i> (Alarm information) 6: <i>F d 2 2</i> (PID feedback value, 0.01Hz) 7: <i>F d 0 6</i> (Input terminal board status) 8: <i>F d 0 7</i> (Output terminal status) 9: <i>F E 3 6</i> (VIB input, 0.01%) 10: <i>F E 3 5</i> (VIA input, 0.01%) 11: <i>F E 3 7</i> (VIC input, 0.01%) 12: <i>F d 0 4</i> (Input voltage (DC detection), 0.01%) 13: <i>F d 1 6</i> (Estimated speed (real-time value), 0.01Hz) 14: <i>F d 1 8</i> (Torque, 0.01%) 19: <i>F 8 8 0</i> (Free notes) 20: <i>F d 2 9</i> (Input power, 0.01kW) 21: <i>F d 3 0</i> (Output power, 0.01kW) 22: <i>F E 1 4</i> (Cumulative operation time, hour) 23: <i>F E 4 0</i> (FM terminal output monitor, 0.01%) 25: <i>F d 2 0</i> (Torque current, 0.01%) 26: <i>F d 2 3</i> (Motor overload factor, 0.01%) 27: <i>F d 2 4</i> (Drive overload factor, 0.01%) 28: <i>F d 2 5</i> (PBR overload factor, %) 29: <i>F d 2 6</i> (Motor load factor, %) 30: <i>F d 2 7</i> (Drive load factor, %) 31: <i>F E 5 6</i> (Pulse train input, pps) 32: <i>F E 7 0</i> (Drive rated current, 0.1A) 33: <i>F E 7 6</i> (Input Watt-hour, 0.1kWh × 10 ^{f749}) 34: <i>F E 7 7</i> (Output Watt-hour, 0.1kWh × 10 ^{f749}) 35: <i>F d 8 3</i> (IGBT temperature, degree C) |

*1 The unit of *R C C*, *d E C* is according to the parameter *F 5 1 9*.

*2 The unit of *F E 7 6*, *F E 7 7* is according to the parameter *F 7 4 9*.

3.4.6. The outline of the parameter *C001 - C006, C021 - C026* setup value

The outline is indicated about the setting item of parameter *C001 - C006* and *C021 - C026* in Instance 102/152 and 105/155 of use.

Please refer to a communication functional description (E6581726/E6581913) for details.

3.4.6.1. *FAD6* (Communication command1)

| bit | Function | 0 | 1 | Note |
|-----|--|--|---|--|
| 0 | Preset speed operation frequencies 1 | Preset speed operation is disabled or preset speed operation frequencies (1-15) are set by specifying bits for preset speed operation frequencies 1-4. (0000: Preset speed operation OFF, 001-1111: Setting of preset speed operation frequencies (1-15)) | | |
| 1 | Preset speed operation frequencies 2 | | | |
| 2 | Preset speed operation frequencies 3 | | | |
| 3 | Preset speed operation frequencies 4 | | | |
| 4 | Motor selection (1 or 2) (THR 2 selection) | Motor 1 (THR 1) | Motor 2 (THR 2) | THR 1: $Pt = \text{setting value}, tHr$ THR 2: $Pt = 0, F170, F171, F172, F173$ |
| 5 | PI D control | Normal operation | PI D off | - |
| 6 | Acceleration/deceleration pattern selection (1 or 2) (AD2 selection) | Acceleration/deceleration pattern 1 (AD1) | Acceleration/deceleration pattern 2 (AD2) | AD1: <i>ACC, DEC</i> AD2: <i>F500, F501</i> |
| 7 | DC braking | OFF | Forced DC braking | - |
| 8 | Jog run | OFF | Jog run | - |
| 9 | Forward/reverse run selection | Forward run | Reverse run | - |
| 10 | Run/stop | Stop | Run | - |
| 11 | Coast stop command | Standby | Cost stop | - |
| 12 | Emergency stop | OFF | Emergency stop | Always enable, "E" trip |
| 13 | Fault reset | OFF | Reset | No data is returned from the drive |
| 14 | Frequency priority selection | OFF | Enabled | Enabled regardless of the setting of <i>FADd</i> |
| 15 | Command priority selection | OFF | Enabled | Enabled regardless of the setting of <i>CADd</i> |

* VF-S15:When 14(*Sr0*) is set to *FADd*, preset speed operation frequency 0 is selected.

3.4.6.2. *FRZ3* (Communication command 2)

| bit | Function | 0 | 1 | Note |
|-----|---------------------------------------|---|------------|---|
| 0 | (Reserved) | - | - | - |
| 1 | Electric power quantity reset | OFF | Reset | Electric power quantity (<i>FE76</i> , <i>FE77</i>) reset |
| 2 | (Reserved) | - | - | - |
| 3 | (Reserved) | - | - | - |
| 4 | (Reserved) | - | - | - |
| 5 | (Reserved) | - | - | - |
| 6 | (Reserved) | - | - | - |
| 7 | Maximum deceleration forced stop | Normal | Enabled | - |
| 8 | Acceleration/deceleration selection 1 | 00: Acceleration/deceleration 1 01: Acceleration/deceleration 2 10: Acceleration/deceleration 3 | | Select acceleration/deceleration 1-4 by combination of two bits.. AD1: <i>ACC, DEC</i> AD2: <i>F500, F501</i> AD3: <i>F510, F511</i> |
| 9 | Acceleration/deceleration selection 2 | | | |
| 10 | (Reserved) | | | |
| 11 | (Reserved) | - | - | - |
| 12 | OC stall level switch | OC stall 1 | OC stall 2 | OC stall 1: <i>F601</i> OC stall 2: <i>F185</i> |
| 13 | (Reserved) | - | - | - |
| 14 | (Reserved) | - | - | - |
| 15 | (Reserved) | - | - | - |

Note: Set 0 to reserved bit.

3.4.6.3. *FRQ7* (frequency reference from internal option)

Frequency reference is set up by 0.01Hz unit and the hexadecimal number.
For example, when "Frequency reference" is set up to 80Hz, since the minimum unit is 0.01Hz,
 $80 / 0.01 = 8000 = 0x1F40$ (Hex.)

3.4.6.4. *FRSQ* (Terminal output data from communication)

By setting up the data of the bit 0 - 1 of terminal output data (*FRSQ*) from communication, setting data (OFF or ON) can be outputted to the output terminal.
Please select the functional number 92 - 95 as the selection (*F130 - F138*) of the output terminal function before using it.

| bit | Output TB function name | 0 | 1 |
|------|--|-----|----|
| 0 | Specified data output 1 (Output terminal No.: 92, 93) | OFF | ON |
| 1 | Specified data output 2 (Output terminal No.: 94, 95) | OFF | ON |
| 2-15 | (Reserved) | - | - |

Note: Set 0 to reserved bit

3.4.6.5. *FRS1* (Analog output (FM) data from communication)

Use this function, set the FM terminal meter selection parameter (*FRSL*) to 18 (communication data output).
This makes it possible to send out the data specified as FM analog output data (*FRS1*) though the FM analog output terminal. Data can be adjusted in a range of 0 to 1000 (resolution of 10 bit).

Please refer to "Meter setting and adjustment" Section of the VF-MB1/S15 instruction manual for details.

3.4.6.6. *F d 0 1* (Inverter operating status 1 (real time))

| bit | Function | 0 | 1 | Note |
|-----|--|---|---|--|
| 0 | Failure FL | No output | Under in progress | - |
| 1 | Failure | Not tripped | Tripped | Trip status includes <i>r t r y</i> and the trip retention status are also regarded as tripped statuses. |
| 2 | Alarm | No alarm | Alarm issued | - |
| 3 | Under voltage (<i>n o f f</i>) | Normal | Under voltage | - |
| 4 | Motor selection (1 or 2) (THR 2 selection) | Motor 1 (THR1) | Motor 2 (THR2) | THR1: <i>P t</i> = setting value, <i>u L</i> , <i>u L u</i> , <i>u b</i> , <i>t H r</i> THR2: <i>P t</i> = 0, <i>F 1 7 0</i> , <i>F 1 7 1</i> , <i>F 1 7 2</i> , <i>F 1 7 3</i> |
| 5 | PID control off | PID control permitted | PID control prohibits | - |
| 6 | Acceleration/deceleration pattern selection (1 or 2) | Acceleration/deceleration pattern 1 (AD1) | Acceleration/deceleration pattern 2 (AD2) | AD1: <i>A C C</i> , <i>d E C</i> AD2: <i>F 5 0 0</i> , <i>F 5 0 1</i> |
| 7 | DC braking | OFF | Forced DC braking | - |
| 8 | Jog run | OFF | Jog run | - |
| 9 | Forward / reverse run | Forward run | Reverse run | - |
| 10 | Run/stop | Stop | Run | - |
| 11 | Coast stop (ST = OFF) | ST=ON | ST=OFF | - |
| 12 | Emergency stop | No emergency stop status | Emergency stop status | - |
| 13 | Standby ST=ON | Start-up process | Standby | Standby: Initialization completed, not failure stop status, not alarm stop status (<i>n o f f</i> , <i>L L</i> forced stop), ST=ON, and RUN=ON |
| 14 | Standby | Start-up process | Standby | Standby: Initialization completed, not failure stop status and not alarm stop status (<i>n o f f</i> , <i>L L</i> forced stop) |
| 15 | (Undefined) | - | - | - |

Note: The bit described "Undefined" is unstable. Don't use the bit for the judgment.

3.4.6.7. *F d 0 0* (Output frequency (real time))

The current output frequency is read into 0.01Hz of units and by the hexadecimal number. For example, when the output frequency is 80Hz, 0x1F40 (hexadecimal number) are read.

Since the minimum unit is 0.01%,
 $0x1F40 \text{ (Hex.)} = 8000 \text{ (Dec.)} * 0.01 = 80 \text{ (Hz)}$

Also about the following parameters, these are the same as this.

- *F d 2 2* (Feedback value of PID (real time)) Unit: 0.01Hz
- *F d 1 6* (Estimated speed (real time)) Unit: 0.01Hz
- *F d 2 9* (Input power (real time)) Unit: 0.01kW
- *F d 3 0* (Output power (real time)) Unit: 0.01kW

3.4.6.8. *F d 0 3* (Output current (real time))

The output current is read into 0.01% of units and by the hexadecimal number.

For example, when the output current of the rated current 4.8A drive is 50% (2.4A), 0x1388 (hexadecimal number) is read out.

Since the minimum unit is 0.01%,

$$0x1388 \text{ (Hex.)} = 5000 \text{ (Dec.)} * 0.01 = 50 \text{ (\%)}$$

Also about the following parameters, these are the same as this.

- *F d 0 5* (Output voltage (real time)) Unit: 0.01% (V)
- *F d 0 4* (Voltage at DC bus (real time)) Unit: 0.01% (V)
- *F d 1 8* (Torque) Unit: 0.01% (Nm)*

* When the motor information connected to the drive set to the parameter (*F 4 0 5* - *F 4 1 5*), torque monitor value "100%" is same as the rated torque of a motor in general.

3.4.6.9. *F E 3 5, F E 3 6, F E 3 7* (Monitoring of the analog input VIA, VIB, VIC)

VIA terminal board monitor: "Communication Number *F E 3 5*"

VIB terminal board monitor: "Communication Number *F E 3 6*"

VIC terminal board monitor: "Communication Number *F E 3 7*"

These monitors can also be used as A/D converters irrespective of the drive's control.

VIA / VIC terminal board monitor is capable of reading the data from external devices in a range of 0.01 to 100.00% (unsigned data: 0x0000 to 0x2710).

VIB terminal board monitor is capable of reading the data from external devices in a range of -100.00 to 100.00% (signed data: 0xD8F0 to 0x2710).

If analog input mode is selected with the frequency setting mode selection parameter, however, keep in mind that any data entered via an analog terminal is regarded as a frequency command.

3.4.6.10. *F E 1 4* (Cumulative run time)

The operated cumulative time is read by the hexadecimal number.

For example, when cumulative operation time is 18 hours, 0x12 (18 hours) is read.

$$0x12 \text{ (Hex.)} = 18 \text{ (Dec., hour)}$$

3.4.6.11. *F E 4 0* (Analog output (FM))

The output value of FM terminal is read.

The value range is set to 0 to 10000 (0x2710).

3.4.6.12. *F 1 9 1* (Alarm code)

| bit | Function | 0 | 1 | Remarks (Code displayed on the panel) |
|-----|------------------------------------|--------|------------------|--|
| 0 | Over-current alarm | Normal | Alarming | <i>L</i> flicking |
| 1 | Inverter over load alarm | Normal | Alarming | <i>L</i> flicking |
| 2 | Motor over load alarm | Normal | Alarming | <i>L</i> flicking |
| 3 | Over heat alarm | Normal | Alarming | <i>H</i> flicking |
| 4 | Over voltage alarm | Normal | Alarming | <i>P</i> flicking |
| 5 | Main circuit undervoltage alarm | Normal | Alarming | - |
| 6 | main device overheat alarm | Normal | Alarming | <i>L</i> flicking |
| 7 | Under current alarm | Normal | Alarming | - |
| 8 | Over-torque alarm | Normal | Alarming | - |
| 9 | Braking resistor overload alarm | Normal | Alarming | - |
| 10 | Cumulative operation hours alarm | Normal | Alarming | - |
| 11 | Option communication alarm | Normal | Alarming | - |
| 12 | Serial communication alarm | Normal | Alarming | - |
| 13 | MOFFMS (MSrelay off or MOFF) | Normal | Alarming | - |
| 14 | Stop after instantaneous power off | - | Dec., Under stop | Refer to <i>F 3 0 2</i> value |
| 15 | Stop after LL continuance time | - | Dec., Under stop | Refer to <i>F 2 5 6</i> value |

3.4.6.13. *F 1 0 6* (Input TB Status)

| bit | TB Name | Function (Parameter) | 0 | 1 |
|---------|-------------|--|-----|----|
| 0 | F | Input terminal function selection 1 (<i>F 1 1 1</i>) | OFF | ON |
| 1 | R | Input terminal function selection 2 (<i>F 1 1 2</i>) | | |
| 2 | RES | Input terminal function selection 3 (<i>F 1 1 3</i>) | | |
| 3 | S1 | Input terminal function selection 4 (<i>F 1 1 4</i>) | | |
| 4 | S2 | Input terminal function selection 5 (<i>F 1 1 5</i>) | | |
| 5 | S3 | Input terminal function selection 6 (<i>F 1 1 6</i>) | | |
| 6 | VIB*1 | Input terminal function selection 7 (<i>F 1 1 7</i>) | | |
| 7 | VIA*1 | Input terminal function selection 8 (<i>F 1 1 8</i>) | | |
| 5 to 15 | (Undefined) | - | - | - |

Note: The bit described "Undefined" is unstable. Do not use the bit for the judgment.

*1: VIA/ VIB are input terminal function when *F 1 0 9* is logic input.

*The input terminal function is selected by each parameter.

3.4.6.14. *F 1 0 7* (Output TB Status)

| bit | TB Name | Function (Parameter) | 0 | 1 |
|--------|-------------|--|-----|----|
| 0 | RY-RC | Output terminal function selection 1A (<i>F 1 3 0</i>) | OFF | ON |
| 1 | OUT | Output TB Function select 2A (<i>F 1 3 1</i>) | OFF | ON |
| 2 | FL | Output TB Function select 3 (<i>F 1 3 2</i>) | OFF | ON |
| 3 - 15 | (Undefined) | - | - | - |

Note: The bit described "Undefined" is unstable. Do not use the bit for the judgment.

3.5. Connection Object

Class code 0x05. The Connection Class allocates and manages the internal resources associated with both I/O and Explicit Messaging Connections.

3.5.1. Connection Object Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object. | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | - |

3.5.2. Connection Object Instance Attributes

| Connection Instance ID # | Description |
|--------------------------|--|
| 1 | References the Explicit Messaging Connection (refer to 3.5.2.1). |
| 2 | Reference the Polled I/O Connection(refer to 3.5.2.3). |
| 4 | Reference the COS/Cyclic Connection(refer to 3.5.2.5). |

3.5.2.1. Explicit Messaging Connection Object Instance Attributes (Instance 1)

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|---------------------------------|---------------|--------------|--|--|
| 1 | State | USINT | Get | State of the object 00 = Non-existent 01 = Configuring 02 = Waiting for connection ID 03 = Established 04 = Timed Out 05 = Deferred Delete | - |
| 2 | Instance_type | USINT | Get | Indicates connection type | 0 { Explicit Message } |
| 3 | TransportClass_trigger | USINT | Get | Connection behavior | 0x83 { Server Transport Class 3 } |
| 4 | Produced_connection_id | UINT | Get | Placed in CAN ID field when transmitting | - |
| 5 | Consumed_connection_id | UINT | Get | CAN ID field value denoting received messages | - |
| 6 | Initial_comm_characteristics | USINT | Get | Defines producing / consuming message groups | 0x21 { Send: Gr. 2 } { Resp: Gr. 2 } |
| 7 | Produced_connection_size | UINT | Get | Max number of bytes transmitted across this connection | 39 |
| 8 | Consumed_connection_size | UINT | Get | Max number of bytes received across this connection | 39 |
| 9 | Expected_packet_rate | UINT | Get/Set | Defines timing associated with this connection | (0) |
| 12 | Watchdog_timeout_action | USINT | Get/Set | Inactivity/watchdog timeout action | 1 (Auto Delete) |
| 13 | Produced_connection_path_length | UINT | Get | Number of bytes in produced_connection_path attribute | 0 |
| 14 | Produced_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be produced by this connection | Empty |
| 15 | Consumed_connection_path_length | UINT | Get | Number of bytes in consumed_connection_path attribute | 0 |
| 16 | Consumed_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be consumed by this connection | Empty |
| 18 | Connection_multiplier_timeout | USINT | Get/Set | Specifies the multiplier to the expected_packet_rate value to derive the value for the Inactivity/Watchdog Timer | 0 |

3.5.2.2. Connection Class Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x05 | Reset | N/A | Yes | Used to reset all resetable connection objects. |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.5.2.3. Poll Connection Object Instance Attributes (Instance 2)

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|---------------------------------|---------------|--------------|--|--|
| 1 | State | USINT | Get | State of the object 00 = Non-existent 01 = Configuring 02 = Waiting for connection ID 03 = Established 04 = Timed Out 05 = Deferred Delete | - |
| 2 | Instance_type | USINT | Get | Indicates connection type | 1 (I/O) |
| 3 | TransportClass_trigger | USINT | Get | Connection behavior | 0x82 [Server Transport Class 2] |
| 4 | Produced_connection_id | UINT | Get | Placed in CAN ID field when transmitting | - |
| 5 | Consumed_connection_id | UINT | Get | CAN ID field value denoting received messages | - |
| 6 | Initial_comm_characteristics | USINT | Get | Defines producing / consuming message groups | 0x1 [Send: Gr. 1 Resp: Gr. 2] |
| 7 | Produced_connection_size | UINT | Get | Max number of bytes transmitted across this connection | 4 |
| 8 | Consumed_connection_size | UINT | Get | Max number of bytes received across this connection | 4 |
| 9 | Expected_packet_rate | UINT | Get/Set | Defines timing associated with this connection | (2500) |
| 12 | Watchdog_timeout_action | USINT | Get | Inactivity/watchdog timeout action | 0 (Timed Out) |
| 13 | Produced_connection_path_length | UINT | Get | Number of bytes in produced_connection_path attribute | 7 |
| 14 | Produced_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be produced by this connection | 0x20 0x04 0x25 0x46 0x00 0x30 0x03 [Instance 70] |
| 15 | Consumed_connection_path_length | UINT | Get | Number of bytes in consumed_connection_path attribute | 7 |
| 16 | Consumed_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be consumed by this connection | 0x20 0x04 0x25 0x14 0x00 0x30 0x03 [Instance 20] |
| 17 | Production_inhibit_time | UINT | Get | Defines minimum time between new data production | 0 |
| 18 | Connection_multiplier_timeout | USINT | Get/Set | Specifies the multiplier to the expected_packet_rate value to derive the value for the Inactivity/Watchdog Timer | 0 |

3.5.2.4. Connection Class Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x05 | Reset | Yes | Yes | Used to reset all resettable connection objects. |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.5.2.5. COS/Cyclic Connection Object Instance Attributes (Instance 4)

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|---------------------------------|---------------|--------------|--|--|
| 1 | State | USINT | Get | State of the object 00 = Non-existent 01 = Configuring 02 = Waiting for connection ID 03 = Established 04 = Timed Out 05 = Deferred Delete | - |
| 2 | Instance_type | USINT | Get | Indicates connection type | 1 (I/O) |
| 3 | TransportClass_trigger | USINT | Get | Connection behavior | 0x12 [Client Transport Class 2] |
| 4 | Produced_connection_id | UINT | Get | Placed in CAN ID field when transmitting | - |
| 5 | Consumed_connection_id | UINT | Get | CAN ID field value denoting received messages | - |
| 6 | Initial_comm_characteristics | USINT | Get | Defines producing / consuming message groups | 0x01 [Send: Gr. 1 Resp: Gr. 2] |
| 7 | Produced_connection_size | UINT | Get | Max number of bytes transmitted across this connection | 4 |
| 8 | Consumed_connection_size | UINT | Get | Max number of bytes received across this connection | 0 |
| 9 | Expected_packet_rate | UINT | Get/Set | Defines timing associated with this connection | (0) |
| 12 | Watchdog_timeout_action | USINT | Get | Inactivity/watchdog timeout action | 0 (Timed Out) |
| 13 | Produced_connection_path_length | UINT | Get | Number of bytes in produced_connection_path attribute | 7 |
| 14 | Produced_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be produced by this connection | 0x20 0x04 0x25 0x46 0x00 0x30 0x03 [Instance 70] |
| 15 | Consumed_connection_path_length | UINT | Get | Number of bytes in consumed_connection_path attribute | 5 |
| 16 | Consumed_connection_path | USINT (ARRAY) | Get | Specifies Application Object(s) whose data is to be consumed by this connection | 0x20 0x2B 0x25 0x01 0x00 |
| 17 | Production_inhibit_time | UINT | Get/Set | Defines minimum time between new data production | 0 |
| 18 | Connection_multiplier_timeout | USINT | Get/Set | Specifies the multiplier to the expected_packet_rate value to derive the value for the Inactivity/Watchdog Timer. | 0 |

3.5.2.6. Connection Class Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x05 | Reset | Yes | Yes | Used to reset all resetable connection objects. |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.6. Motor Data Object

Class code 0x28. This object serves as a database for motor parameters.

3.6.1. Motor Data Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|-------------------------------|-----------|--------------|---|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |
| 6 | Max ID of class attributes | UNIT | Get | The attribute ID number of the last class attribute of the class definition implemented in the device. | 7 |
| 7 | Max ID of instance attributes | UNIT | Get | The attribute ID number of the last instance attribute of the class definition implemented in the device. | 15 |

3.6.2. Motor Data Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|----------------------|---------------|--------------|--|---------------|
| 1 | Number of Attributes | USINT | Get | Number of Attributes supported | 9 |
| 2 | Attributes List | USINT (ARRAY) | Get | List of attributes supported | - |
| 3 | Motor Type | USINT | Get | 0 - Non-standard motor 1 - PM DC Motor 2 - FC DC Motor 3 - PM Synchronous Motor 4 - FC Synchronous Motor 5 - Switched Reluctance Motor 6 - Wound Rotor Induction Motor 7 - Squirrel Cage Induction Motor 8 - Stepper Motor 9 - Sinusoidal PM BL Motor 10 - Trapezoidal PM BL Motor | 7 |
| 6 | Rated Current | UINT | Get/Set | Rated Current [100mA] | - |
| 7 | Rated Voltage | UINT | Get/Set | Rated Voltage [V] | - |
| 8 | Rated Power | UDINT | Get/Set | Power at rated frequency [W] | - |
| 9 | Rated Frequency | UINT | Get/Set | Rated Electrical Frequency [Hz] | - |
| 12 | Pole Count | UINT | Get | Number of poles in the motor | - |
| 15 | Base Speed | UINT | Get/Set | Nominal speed at rated frequency from nameplate [min^{-1}] | - |

3.6.3. Motor Data Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | N/A | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.6.4. Motor Data Object Specific Services

Motor Data Object provides no object specific services.

3.7. Control Supervisor Object

Class code 0x29. This object models all the management functions for devices within the DeviceNet "Hierarchy of Motor Control Devices". The behavior of motor control devices is described by the State Transition Diagram.

3.7.1. Control Supervisor Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|-------------------------------|-----------|--------------|---|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |
| 6 | Max ID of class attributes | UNIT | Get | The attribute ID number of the last class attribute of the class definition implemented in the device. | 7 |
| 7 | Max ID of instance attributes | UNIT | Get | The attribute ID number of the last instance attribute of the class definition implemented in the device. | 15 |

3.7.2. Control Supervisor Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|----------------------|---------------|--------------|--|---------------|
| 1 | Number of Attributes | USINT | Get | Number of Attributes supported | 13 |
| 2 | Attribute List | USINT (ARRAY) | Get | List of attributes supported | - |
| 3 | Run 1 | BOOL | Get/Set | See Run/Stop Event Matrix 00 = Stop 01 = Run | - |
| 4 | Run 2 | BOOL | Get/Set | See Run/Stop Event Matrix 00 = Stop 01 = Run | - |
| 5 | Net Control | BOOL | Get/Set | Requests Run/Stop control to be local or from network. 0 = Local Control 1 = Network Control Note that the actual status of Run/Stop control is reflected in attribute 15, CtrlFromNet. | - |
| 6 | State | USINT | Get | 0 = Vendor Specific 1 = Startup 2 = Not_Ready 3 = Ready 4 = Enabled 5 = Stopping 6 = Fault_Stop 7 = Faulted | - |
| 7 | Running 1 | BOOL | Get | 1 = (Enabled and Run1) or (Stopping and Running1) or (Fault_Stop and Running1) 0 = Other state | - |
| 8 | Running 2 | BOOL | Get | 1 = (Enabled and Run2) or (Stopping and Running2) or (Fault_Stop and Running2) 0 = Other state | - |
| 9 | Ready | BOOL | Get | 1 = Ready or Enabled or Stopping 0 = Other state | - |
| 10 | Faulted | BOOL | Get | 1 = Fault Occurred (latched) 0 = No Faults present | - |
| 11 | Warning | BOOL | Get | 1 = Warning (not latched) 0 = No Warnings present | - |
| 12 | Fault Reset | BOOL | Get/Set | 0->1 = Fault Reset 0 = No action | - |
| 15 | Control From Net | USINT | Get | Status of Run/Stop control source. 0 = Control is local 1 = Control is from network | - |

3.7.3. Control Supervisor Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x05 | Reset | N/A | Yes | Used to reset all resettable connection objects. |
| 0x0E | Get_Attribute_Single | N/A | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

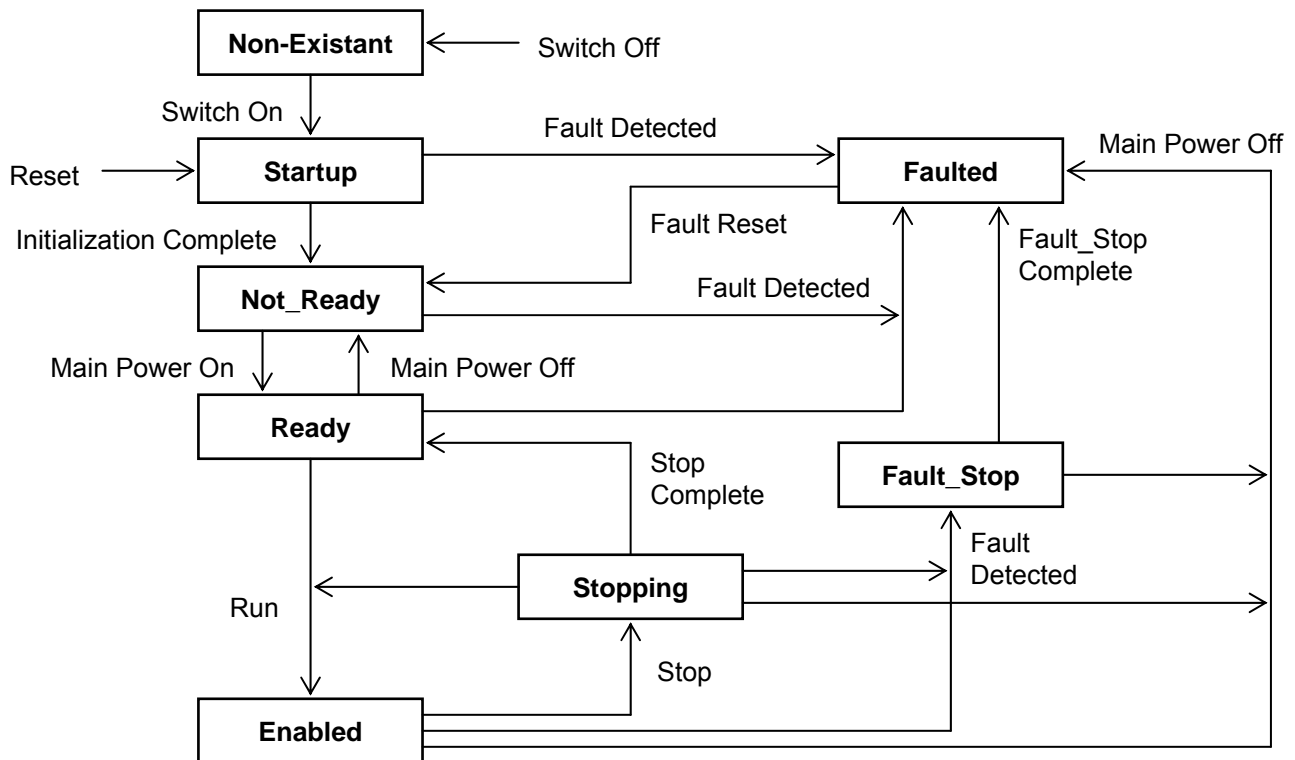
3.7.4. Control Supervisor Object Specific Services

The Control Supervisor Object provides no object specific services.

3.7.5. Run/Stop Event Matrix

| Run1 | Run2 | Trigger Event | Run Type |
|--------|--------|---------------|-----------|
| 0 | 0 | Stop | No Action |
| 0 -> 1 | 0 | Run | Run1 |
| 0 | 0 -> 1 | Run | Run2 |
| 0 -> 1 | 0 -> 1 | No Action | No Action |
| 1 | 1 | No Action | No Action |
| 1 -> 0 | 1 | Run | Run2 |
| 1 | 1 -> 0 | Run | Run1 |

3.7.6. Control Supervisor State Transition Diagram



3.8. AC/DC Drive Object

Class code 0x2A. This object models the functions specific to an AC or DC Drive. e.g. speed ramp, torque control etc.

3.8.1. AC/DC Drive Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|-------------------------------|-----------|--------------|---|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |
| 6 | Max ID of class attributes | UNIT | Get | The attribute ID number of the last class attribute of the class definition implemented in the device. | 7 |
| 7 | Max ID of instance attributes | UNIT | Get | The attribute ID number of the last instance attribute of the class definition implemented in the device. | 46 |

3.8.2. AC/DC Drive Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|----------------------|---------------|--------------|--|---------------|
| 1 | Number of Attributes | USINT | Get | Number of Attributes supported | 19 |
| 2 | Attribute List | USINT (ARRAY) | Get | List of Attributes supported | - |
| 3 | At Reference | BOOL | Get | 1 = Drive actual at reference (speed or torque reference) based on mode | - |
| 4 | Net Reference | BOOL | Get/Set | Requests torque or speed reference to be local or from network. 0 = Set Reference not DN Control 1 = Set Reference at DN Control Note that the actual status of torque or speed reference is reflected in attribute 29, RefFromNet. | - |
| 6 | Drive Mode | USINT | Get | 0 = Vendor specific mode 1 = Open loop speed (Frequency) 2 = Closed loop speed control 3 = Torque control 4 = Process control (e.g. PI) 5 = Position control | - |
| 7 | Speed Actual | INT | Get | Actual drive speed (best approximation) Units: min ⁻¹ | - |
| 8 | Speed Reference | INT | Get/Set | Speed reference Units: min ⁻¹ | - |
| 9 | Current Actual | INT | Get | Actual motor phase current Units: 100mA | - |
| 10 | Current Limit | INT | Get/Set | Motor phase current limit Units: 100mA | - |
| 11 | Torque Actual | INT | Get | Actual torque Units: Nm | - |
| 15 | Power Actual | INT | Get | Actual output power Units: W/2 ^{PowerScale} | - |
| 18 | Accel Time | UINT | Get/Set | Acceleration time Time from 0 to High Speed Limit Units: ms/2 ^{TimeScale} | - |
| 19 | Decel Time | UINT | Get/Set | Acceleration time Time from 0 to High Speed Limit Units: ms/2 ^{TimeScale} | - |
| 20 | Low Speed Limit | UINT | Get/Set | Minimum speed limit Units: min ⁻¹ | - |
| 21 | High Speed Limit | UINT | Get/Set | Maximum speed limit Units: min ⁻¹ | - |
| 26 | Power Scale | SINT | Get | Power scaling factor. | 0 |
| 28 | Time Scale | SINT | Get/Set | Time scaling factor. | 0 |
| 29 | Ref From Net | BOOL | Get | Status of torque/speed reference 0 = Local torque/speed reference 1 = DeviceNet torque/speed reference | - |
| 46 | Drive on Hours | DINT | Get | Number of hours Units: h | - |

3.8.3. AC/DC Drive Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.8.4. AC/DC Drive Object Specific Services

AC/DC Drive Object provides no object specific services for the slave.

3.9. Acknowledge Handler Object

Class code 0x2B. This object is used to manage the reception of message acknowledgements. This object communicates with a message producing Application Object within a device.

3.9.1. Acknowledge Handler Object Class Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|--------------|-----------|--------------|--|---------------|
| 1 | Revision | UINT | Get | Revision of this object | 1 |
| 2 | Max instance | UINT | Get | Maximum instance number of an object currently created in this class level of the device | 1 |

3.9.2. Acknowledge Handler Object Instance Attributes

| Attribute ID | Name | Data Type | Access Rules | Description | Default Value |
|--------------|-----------------------------------|-----------|--------------|---|--------------------------|
| 1 | Acknowledge timer | UINT | Get/Set | Time to wait for acknowledge before resending | (16) |
| 2 | Retry limit | USINT | Get/Set | Number of Ack Timeouts to wait before informing the producing application of a RetryLimit Reached event. | 1 |
| 3 | COS producing connection instance | UINT | Get | Connection Instance which contains the path of the producing I/O application object which will be notified of Ack Handler events. | (Connection Instance ID) |

3.9.3. Acknowledge Handler Object Common Services

| Service Code | Service Name | Supported | | Description of Service |
|--------------|----------------------|-----------|----------|--|
| | | Class | Instance | |
| 0x0E | Get_Attribute_Single | Yes | Yes | Returns the contents of the specified attribute. |
| 0x10 | Set_Attribute_Single | N/A | Yes | Modifies the value of the specified attribute. |

3.9.4. Acknowledge Handler Object Specific Services

Acknowledge Handler Object provides no object specific services.

3.10. Parameter Object (Vender Specific Profiles)

Class code 0x65. This object provides VF-MB1/S15's parameter access.

Drive parameter's Attribute ID is 3, VF-MB1/S15's parameter is set as Instance ID.

For example, in case of set 5 sec. to "Acc. time", the minimum unit of "Acc. time" is 0.1 sec., the set vlaue is

$$5 / 0.1 = 50 = 0x0032 \text{ (Hex.)}$$

And the communication number of "Acc. time" is "0009".

So, set the value 0x0032 to Class 0x65, Instance 0009, Attribute 3 to use Set Single Attribute service.

* Parameter *RU* ! can not be accessed by using Class 0x65. Please, use Class 0x64.

Also, Class 0x64 at the previous model is supported. All parameter's Attribute ID is 3.

The instance ID should be set " VF-MB1 or VF-S15 parameter communication number + 0x4000".

In the case of the parameter from which a communication number begins in "F", it should be set "VF-MB1/S15 parameter communication number - 0x8000".

Example 1.

In case of Basic parameter "CMOd - Command mode selection",

Communication No: 0003 -> Instance ID: 4003

Example 2.

In case of Extended parameter "F268 - Updown frequency default value",

Communication No: 0268 -> Instance ID: 4268

Example 3.

In case of Monitor parameter "FE03 - Output current",

Communication No: FE03 -> Instance ID: 7E03

* Monitor parameter can access "Get" only.

Notice

- ◆ These procedure writes in EEPROM.
- ◆ Do not write the same parameter to the EEPROM more than 10,000 times.
The life time of EEPROM is approximately 10,000 times.

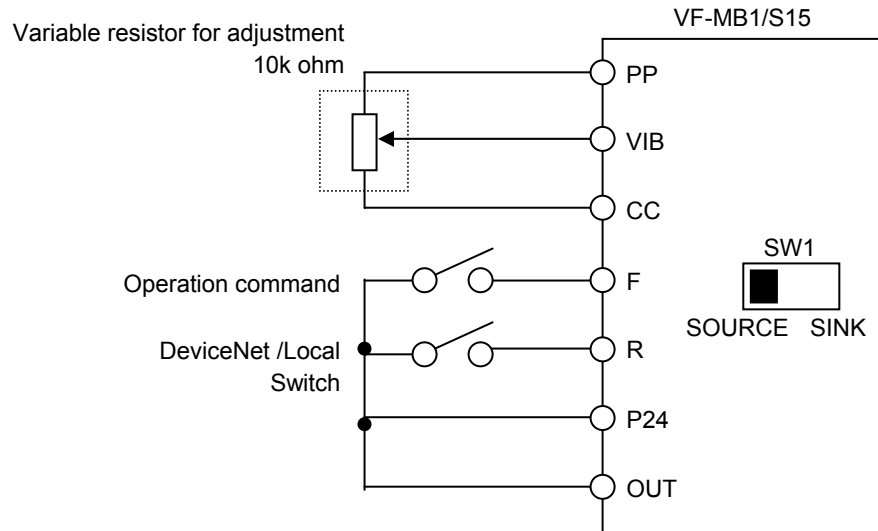
4. DeviceNet Local/Remote Operation

The example below shows how to configure the VF-MB1/S15 for local / remote operation.

<Terminal function>

- F terminal RUN command
- R terminal..... DeviceNet /Local (Terminal in this example) switching
- VIB terminal..... Operation frequency command

<Wiring>



<Parameter setting>

- cmod (command mode selection) = 0 (terminal board)
- fmod (frequency setting mode selection 1) = 2 (VIB)
- f112 (input terminal selection 2 (R)) = 48 (DeviceNet/Local control)

<Operation>

- R-CC terminal open:
 - VF-MB1 is controlled as slave device of DeviceNet.
- R-CC terminal closed:
 - F-CC terminal short to RUN
 - F-CC terminal open to STOP
 - Output frequency is set up by the VIB signal input.

5. EDS file

Even if access to each parameter of VF-MB1 or VF-S15 uses a configuration tool and an EDS file, it is possible. As for acquisition of an EDS file, please contact your Toshiba distributor.

Please use what was in agreement with the software version of usage's VF-MB1 or VF-S15.